Ronald DeVore

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- Where should we query f?

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- When D is large s would have to be very large to overcome this.

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- ✓ For example, for wavelet basis, such compressibility corresponds to some Besov smoothness  $f \in B^s_{\tau}(L_{\tau})$  and again approximation is limited by  $O(n^{-s/D})$ Marne2010 p. 4/2

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- Parameters: d, D, s, complexity of  $\phi$
- How friendly are such functions to approximation?

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## **Recovery from Point Queries**

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- For this talk, we shall use smoothness conditions like  $g \in C^s$  for some s > 0.
- Our First Problem: Given a budget n of point values we can ask of f where should we take these samples and how well can we approximate f from these?

• If we know  $\mathbf{j} := (j_1, \dots, j_d)$  then sampling f at  $(L+1)^d$ equally spaced points in the d dimensional space spanned by the coordinate vectors  $e_{j_1}, \dots, e_{j_d}$  we can recover f to accuracy  $C(s) \|g\|_{C^s} L^{-s}$ 

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- We want and can to do much better

#### **First Results**

DeVore-Petrova-Wojtaszczyk



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DeVore-Petrova-Wojtaszczyk

#### Theorem

(i) Assume  $f(x_1, \ldots, x_D) = g(x_{j_1}, \ldots, x_{j_d})$ . By making  $C(d, S)L^d(\log_2 D)$  adaptive point queries we can recover f by  $\hat{f}$  with the following accuracy

 $\|f - \hat{f}\|_{C(\Omega)} \le C(S, d) \|g^{(s)}\|_{C([0,1]^d)} L^{-s}$ 

(ii) Suppose we only know that there is a g and  $j_1, \ldots, j_d$ such that  $||f(x_1, \ldots, x_D) - g(x_{j_1}, \ldots, x_{j_d})||_{C(\Omega)} \leq \epsilon$ . By making  $C(d, S)L^d(\log_2 D)$  adaptive point queries we can recover f by  $\hat{f}$  to the accuracy

 $\|f - \hat{f}\|_{C(\Omega)} \le C(S, d) \{ \|g^{(s)}\|_{C([0,1]^d)} L^{-s} + \epsilon \}$ 

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- We will use these partitions to construct query points so we want A that satisfy the Partition Assumption with the smallest cardinality

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Probably this could be improved

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- If  $f = G_j$  for some j, then knowing f on  $\mathcal{P}$  will determine a on a uniform arid with spacing h Marne 2010 - p. 11/2

# Padding points $\mathcal{Q}$

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- Given an admissible pair P, P' associated to **A** and  $A_i$ and given any  $\mathbf{B} \in \mathcal{P}$  and  $\nu \in \{1, \dots, d\}$ , we define

$$[P, P']_{\mathbf{B},\nu} := \begin{cases} P'(j), & \text{if } j \in A_i \cap B_\nu \\ P(j) & \text{otherwise} \end{cases}$$

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## **Algorithm 1**

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- Given f, we ask for the values of f at all points in  $\mathcal{P} \cup \mathcal{Q}$
- Given these values, from the Projection Property we can find g on the lattice

 $h\mathcal{L}_d := \{h(i_1, \dots, i_d\} : 1 \le i_1, \dots, i_d \le L\}$ 

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  - We define  $p_I$  as the tensor product polynomial of degree r-1 which interpolates g at these points
- Then  $A_{r,h}(g)(x) := p_I(x), x \in I$ , for all I gives an approximation to g satisfying

 $||g - A_{r,h}g||_{C[0,1]^k} \le C(s)||g||_{C^s}h^s$ 

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- The number of point values used in Algorithm 1 is  $\leq 2d^2(L+1)^d(\#(\mathcal{A}))^2$
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- More generally, one could consider  $f(x_1, ..., x_D) = g(Ax)$  with  $A \ a \ d \times D$  Markov matrix
- Theorem: Assume  $||g||_{C^s} \leq M_0$  and  $||a||_{\ell_q} \leq M_1$ . Then using *L* point queries, we can recover *f* by an approximant  $\hat{f}$  satisfying

 $\|f - \hat{f}\|_{C} \le C(S, \bar{s}, d, M_{0}, M_{1}) \{L^{-s} + \{\frac{\log\min(D/L, 1)}{L}\}^{1/q-1} \} - \frac{17/2}{2}$ 

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 $\bullet |\epsilon_i| \le CA^{-1}2^{-L}M_0L^{-\bar{s}}$ 

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- Why  $\overline{s} > 1$ ?
- We do not have the stability we had in the first setting